

1. From Town Meadow turn left along High Street and into The Square. Follow the road ahead and go through the gap in the wall. Cross the main road and turn left into Cemetery Road.
2. Cross the River Stour at Rolls Bridge and take footpath on the right. Following the river, cross a lane* and two wooden bridges and go around Neal's Yard Factory and out to Mere Road.
Footpath is due to be diverted and upgraded in this area so these directions may no longer be appropriate.
3. Go a few yards along the verge to the left and through the kissing-gate. Follow path diagonally across field to a stile and then down to the river. Cross into another field and out into lane.
4. Turn right and immediately left. Follow this lane for half a mile and take first lane on the right. Look for footpath to the left and follow this to arrive at Wyndam's Oak.

The oak is one of the UK's most magnificent ancient trees and is named after Judge Sir Hugh Wyndam who bought Silton Manor in 1641.

From the oak make for a gate to right of churchyard wall and go around the church and out onto the road through a wrought iron gate.

The church has an impressive monument to Judge Wyndam

5. Turn left, pass Manor Farm and take track down to the right. Cross the river Stour once again and turn immediately left along the edge of a wood to the top of the hill. The right of way goes diagonally down to a farm gate at the bottom of the field. Walkers may be routed around the edge of the field to this gate. Turn left and come out onto lane by fishing lakes at Whistley Farm.
 6. Go right up a path next to a hedge and straight ahead across the field at the top. Continue straight ahead following hedge line across next field and come out onto lane with Rugby Club ahead.
 7. Turn immediately left and follow this lane back to T junction at Milton-on Stour. Turn right along lane and after 300 metres through pedestrian gate ahead. Follow this muddy track down to a gate then up across field to gate out into Wavering Lane.
 8. Turn left and go down this lane to rejoin the outward route at *
- Retrace your steps back to Town Meadow.

